

Contributing to an Eclipse Project

Who Are We?



Olivier Prouvost

- OPCoach (www.opcoach.com), Eclipse trainer and consultant
- Committer e4 Tools and Eclipse Platform

Wayne Beaton

- Director of Open Source Projects
- The Eclipse Foundation
- Committer on a bunch of projects
- Contributor for a bunch of projects
- Project mentor on everything



Contributor? Committer?



Contributor

Open bugs, answer questions, submit patches

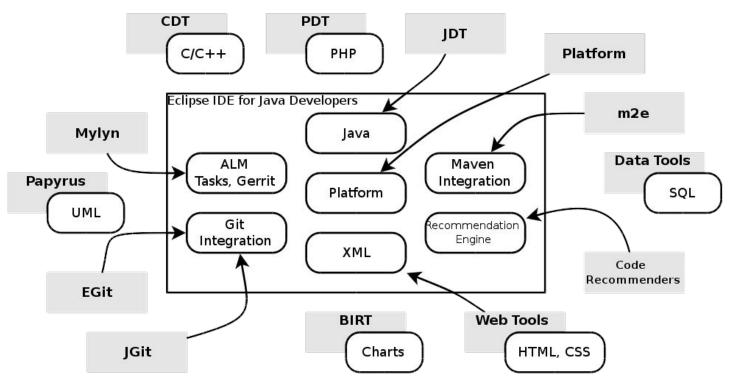
Committer

- Open/Triage/Close bugs, answer questions, write code
- Review and accept patches
- Interact and develop the project community

Contributors with an established record of quality contribution may be invited to join the project team as a committer

What is an Eclipse IDE?





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Eclipse Contributor Agreement



Essentially...

- You have authored 100% of the content.
- You have the necessary rights
- Provided under the license(s) associated with the project
- Public record of the contribution

Read the full document.

All contributors must sign the ECA.

https://www.eclipse.org/legal/ECA.php

Configure Your Development Environment



For Eclipse Platform Development:

- Download the latest nightly/integration build
- http://download.eclipse.org/eclipse/downloads
- https://wiki.eclipse.org/Platform_UI/How_to_Contribute

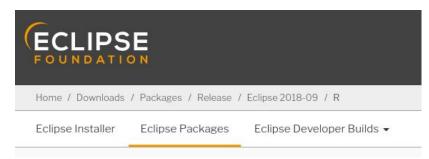
For other Eclipse Projects, use the advanced mode installer

"Eclipse Oomphed" with Eike Stepper and Ed Merks

... or Quick and Simple



- Download "Developer Builds"
 - https://www.eclipse.org/downloads/packages/
 - "Eclipse IDE for Eclipse Committers"
- OR... Latest integration build
 - http://download.eclipse.org/eclipse/downloads/
- Run with new workspace



Finding "Where" in the Code

Plug-in Spy (Shift+Alt+F1)

Menu Spy (Shift+Alt+F2)

Stack trace in .metadata/.log file

Bugzilla (helpwanted, bugday)

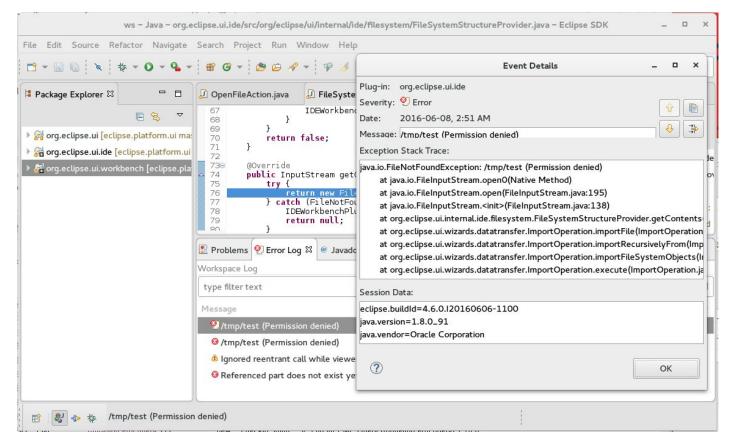




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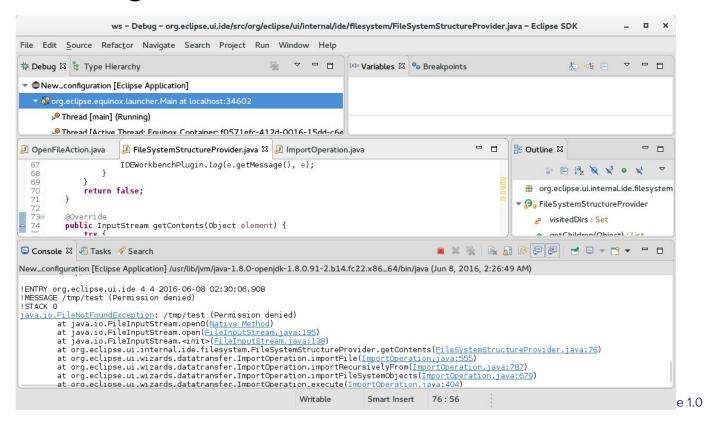
Find an Error in Your Instance...





... Or Debug It

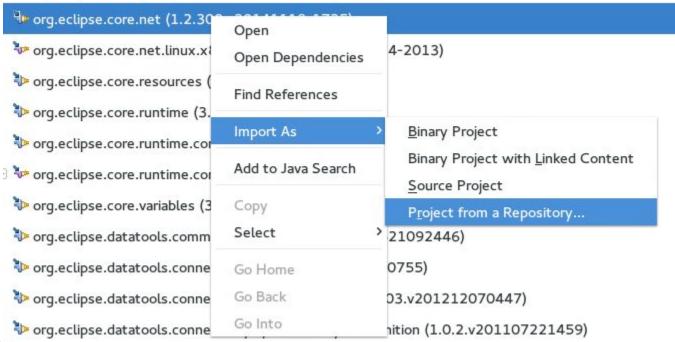




Get the Code (from Plug-in View)



projectipse.core.jobs (3.7.0.v20150330-2103)



C

Target Platform



The set of bundles that project code builds and runs against

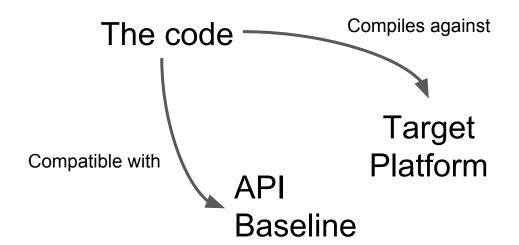
```
E Outline ⊠
sample.tpd 🔀
 1 target "Sample Target Platform"
                                                                                          ▼ Sample Target Platform
                                                                                               4- https://raw.github.com/mbarbero/fr.obeo.releng.targetplatform/mast
    include "https://raw.github.com/mbarbero/fr.obeo.releng.targetplatform/mast
                                                                                             ▼ → http://download.eclipse.org/releases/kepler
    with source requirements
                                                                                                  peorg.eclipse.pde.core
                                                                                                 org.eclipse.equinox.p2.sdk.feature.group
  7@ location "http://download.eclipse.org/releases/kepler" {
         org.eclipse.pde.core
                                                                                                 org.eclipse.core.runtime.feature.feature.group
         org.eclipse.equinox.p2.sdk.feature.group
                                                                                                 specifiese.sdk.feature.group
         org.eclipse.core.runtime.feature.feature.group
 10
                                                                                             ▼ → http://download.eclipse.org/modeling/emf/emf/updates/releases
 11
         org.eclipse.sdk.feature.group
                                                                                                  org.eclipse.emf.sdk.feature.group [2.9.0,3.0.0)
12 }
                                                                                             ▼ → http://download.eclipse.org/egit/updates
 13
                                                                                                 spe org.eclipse.egit.feature.group lazy
14@location "http://download.eclipse.org/modeling/emf/emf/updates/releases" {
         org.eclipse.emf.sdk.feature.group [2.9.0,3.0.0)
16 }
 17
18@ location "http://download.eclipse.org/egit/updates" {
         org.eclipse.egit.feature.group lazy
20 }
```

https://github.com/eclipse-cbi/targetplatform-dsl

API Baseline



- Compatibility analysis
- Can be different from the target platform



https://wiki.eclipse.org/Platform_UI/How_to_Contribute

Configure for Gerrit Code Review



Project platform/ecli ×	Wayne - -
⋄	ojects/platform/eclipse.platform.runtime 🖒 🔈 📭 🔝 🗟
All My Projects People Documentation List General Branches Access Dashboards Clipse	Search term
git clone ssh://wbeaton@git.eclipse.org:29418/platfo	Git Anonymous HTTP SSH HTTP
Description Eclipse Platform Runtime	
Project Options	
State:	Active •
Submit Type:	Fast Forward Only 🔻
Automatically resolve conflicts:	FALSE ▼
Create a new change for every commit not in the target branch:	INHERIT (false) ▼
Require Change-Td in commit message	INHERIT (false) ▼

Anatomy of a Git Commit Record



commit d6cf52411377a039fc2906378711091a26e932cb

Author: Some Body <somebody@somewhere.com>

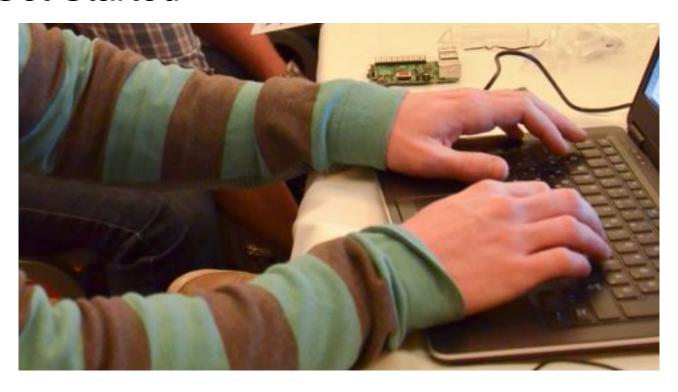
Date: Wed May 29 16:17:36 2013 +0200

Bug 350686 - Hide unwanted action bar items This change hides unwanted 'Link with Editor' and 'Customize View...' items from the local toolbar and the view menu.

Change-Id: Ia2bd5091303d1b0a738157effc24e4dac5a7d0c7 Also-by: Some Bodyelse <somebodyelse@nowhere.com> Signed-off-by: Some Body <somebody@somewhere.com>

Let's Get Started





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Use cases/Recipes/Cheat Sheets



Look for them on the EclipseCon Website!